**CHAPTER V**

**CONCLUSION AND SUGGESTION**

1. **Conclusion**

After discussing and analyzing the data, the researcher would like to make conclusion as the result of the research in the eighth grade of MTs Sriwijaya, Sadar Sriwijaya, Bandar Sribhawono, East Lampung in the academic year of 2015/2016 on the motivating students’ skill in reading comprehension of this research as follows:

The analysis showed that the mean score of post-test in control class was 69. The highest score was 85 and the lowest score was 60. While in experimental class the mean score was 72. The highest score was 80 and the lowest score was 60. From the score of the test after the students gave the treatments, it could be seen that there was significant difference of the students’ reading comprehension between the students taught with Text Media and the students taught with graphic novel. For this case the students’ score were taught by using graphic novel is higher than the students’ score were taught by using Text Media.

It can be proved from the hypothesis test. Based on the result of ttest, Ha accepted because tobserved is higher than tcritical (tobserved > tcritical). The value of tobserved is 2.342 and the value of tcritical is 2.00. It means that there is significant influence of using graphic novel towards students’ reading comprehension.

Based on the result of the research that had been done, the researcher concludes that there is significant influence of using graphic novel towards students’ reading comprehension. The result of data calculation in the previous chapter where null hypothesis (Ho) was rejected and alternative hypothesis (Ha) was accepted. Graphic novel can give significant influence toward students’ reading comprehension.

1. **Suggestion**

Based on the data statement above, the researcher would like to give some suggestion as follows:

1. The English teacher
2. English teacher should be creative and innovative by using effective media in teaching English. By providing good media such as Graphic Novel, the students can develop their imagination to comprehend the material.
3. The teacher is able to use Graphic Novel in their English Class, so that the students can interested in learning reading.
4. Suggestion for the students
5. The students should study hard and more practice in reading English language to improve their reading comprehension.
6. The students do not feel afraid to make mistakes in learning reading.
7. Suggestion for the future researcher
8. The researcher can anaylize other school by using this media to know the appropriateness of the media to the school.
9. The researcher can develope this research by looking for some factors which are be able to make the graphic novel give influence for students’ reading comprehension.